

Telecommunications - X.25 frame types

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Frame Types

I Frame (modulo 8)

A	N(R) P N(S) 0 F even no	I field	FCS
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I Frame (modulo 128)

A	N(R) 0	P N(R)	I field	FCS
---	--------	--------	---------	-----

RR Frame (modulo 8)

A	N(R) P 0001 F N1	FCS
---	------------------------	-----

RR Frame (modulo 128)

A	00000001 01	P N(r) F	FCS
---	----------------	-------------	-----

RNR Frame (modulo 8)

A	N(R) P 010 F N5	FCS
---	-----------------------	-----

RNR Frame (modulo 128)

A	00000101 05	P N(r) F	FCS
---	----------------	-------------	-----

REJ Frame (modulo 8)

A	N(R) P 100 F N9	FCS
---	-----------------------	-----

REJ Frame (modulo 128)

A	00001001 09	P N(r) F	FCS
---	----------------	-------------	-----

SABM

A	001 P 1111 F 2F / 3F	FCS
---	----------------------------	-----

SABME

A	011 P 1111 F 6F / 7F	FCS
---	----------------------------	-----

SARM

A	000 P 1111 0F / 1F	FCS
---	-----------------------	-----

DM

A	000 F 1111 0F / 1F	FCS
---	-----------------------	-----

DISC

A	010 P 0011 43 / 53	FCS
---	-----------------------	-----

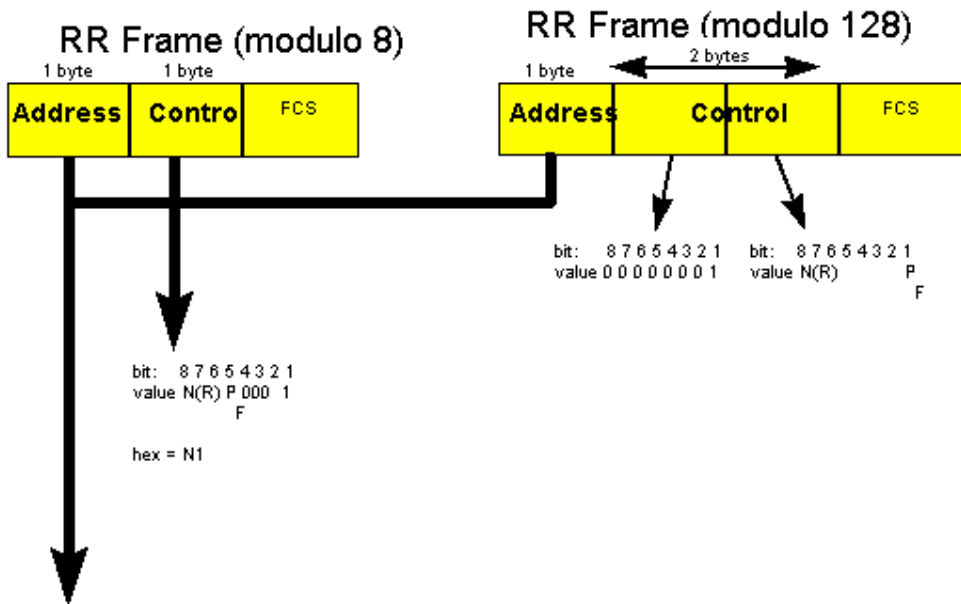
UA

A	011 F 0011 63 / 73	FCS
---	-----------------------	-----

FRMR / CMDR

A	100 F 0111 87 / 97	rejected frame control field	0 V(S) o/r V(R)	W X Y Z 0 0 0 0	FCS
---	-----------------------	---------------------------------	-----------------	-----------------	-----

I Information frame



	Command DCE to DTE	Command DTE to DCE	Response DCE to DTE	Response DTE to DCE
single link operation	A = 03	B = 01	B = 01	A = 03
multi link operation	C = 0F	D = 07	D = 07	C = 0F

The RR frame confirms numbered I frames upto N(R)-1 and indicates that the originating station is ready to receive.

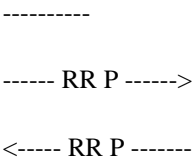
An RR can be sent as a response to an I frame.

An RR can also be sent as a command to 'poll' the other end of the link.

RR as a response

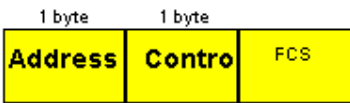


Command RR



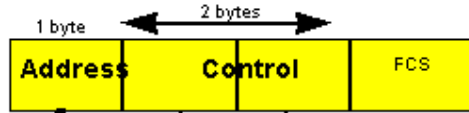
RNR - Receive Not Ready

RNR Frame (modulo 8)



bit: 8 7 6 5 4 3 2 1
 value N(R) P 0 10 1
 F
 hex = N5

RNR Frame (modulo 128)



bit: 8 7 6 5 4 3 2 1 bit: 8 7 6 5 4 3 2 1
 value 0 0 0 0 0 1 0 1 value N(R) P F

	Command DCE to DTE	Command DTE to DCE	Response DCE to DTE	Response DTE to DCE
single link operation	A = 03	B = 01	B = 01	A = 03
multi link operation	C = 0F	D = 07	D = 07	C = 0F

The RNR frame confirms numbered I frames upto N(R)-1 and it also indicates a temporarily busy condition due to buffering or other internal constraints.

<----- I ----->

----- RNR ---->

busy on
 this end should not send any more I frames

----- RR ----->

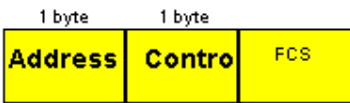
busy off
 this end free to send I frames again

due to a bug in Public Network, if busy is put on with RNR with P-bit=0 it cannot be put off again with P-bit=1.

slide REJ

REJ - Reject

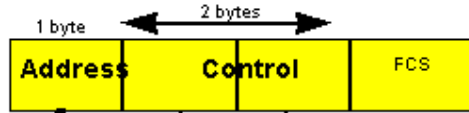
REJ Frame (modulo 8)



bit: 8 7 6 5 4 3 2 1
value N(R) P 100 1
F

hex = N9

REJ Frame (modulo 128)



bit: 8 7 6 5 4 3 2 1 bit: 8 7 6 5 4 3 2 1
value 0 0 0 0 1 0 0 1 value N(R) P
F

	Command DCE to DTE	Command DTE to DCE	Response DCE to DTE	Response DTE to DCE
single link operation	A = 03	B = 01	B = 01	A = 03
multi link operation	C = 0F	D = 07	D = 07	C = 0F

This command/response may be transmitted to request transmission or retransmission of numbered information frames. REJ confirms frames through N(R)-1 and requests the retransmission of numbered information frames starting at the N(R) contained in the REJ frame.

<--- I N(s)=5 ---

I frame 6 is lost perhaps due to noise

<--- I N(s)=7 ---

---- REJ N(R)=6 -->

confirms frames upto 5 requests retransmission of 6

<--- I N(s)=6

Unnumbered format frames

SARM set asynchronous response mode

SARM



bit: 8 7 6 5 4 3 2 1
 value 0 0 0 P 1 1 1 1
 hex = 0F / 1F

	Command DCE to DTE	Command DTE to DCE
single link operation	A = 03	B = 03
multi link operation	C = 0F	D = 07

asynchronous response mode (ARM) was used in the early days of X.25 now being phased out.

Sets asynchronous response mode - brings the link up in one direction. So to bring the link up fully requires an exchange in both directions as follows:

----- SARM ----->

<----- UA -----

<----- SARM -----

----- UA ----->

SABM set asynchronous balanced mode

SABM



bit: 8 7 6 5 4 3 2 1
 value 0 0 1 P 1 1 1 1
 hex = 2F / 3F

	Command DCE to DTE	Command DTE to DCE
single link operation	A = 03	B = 01
multi link operation	C = 0F	D = 07

the SABM can be sent by either end of the link to place the link in asynchronous balanced mode. If the link is already in ABM a SABM-UA exchange can be used to reset the sequence numbers and to clear any RNR busy condition any previously transmitted I frames that are unacknowledged remain unacknowledged.

assume link is down

----- SABM ----->

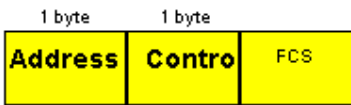
<----- UA -----

link is now up

In theory either end could bring the link up, in practice Public Network always leaves it to the DTE to bring the link up, this is because Public Network does not know if the DTE wants to use ABM or ARM.

SABME set asynchronous balanced mode extended

SABME



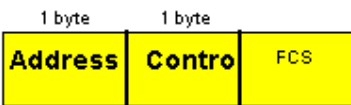
bit: 8 7 6 5 4 3 2 1
 value 0 1 1 P 1 1 1 1
 hex = 8F / 7F

	Command DCE to DTE	Command DTE to DCE
single link operation	A = 03	B = 01
multi link operation	C = 0F	D = 07

as for SABM but starts modulo 128 operation - not used on Public Network.

DISC - Disconnect command

DISC



bit: 8 7 6 5 4 3 2 1
 value 0 1 0 F 001 1
 hex = 43 / 53

	Response DCE to DTE	Response DTE to DCE
single link operation	B = 01	A = 03
multi link operation	D = 07	C = 0F

The Disc command can be used by any end of the link to terminate the mode previously set and to put the link into the down state.

assume link up

<--- DISC -----

---- UA ----->

link is now down

In Public Network the DISC frame is also used by the [network](#) to poll the DTE when the link is in the down state.

DTE

DCE

<--- DISC -----

<--- DISC P ---

<--- DISC P ---

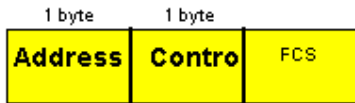
<--- DISC P ---

---- UA P ---->

the network will continue polling until the DTE responds with a UA the network will then wait for the DTE to bring the link up with a SARM or a SABM

UA - Unnumbered acknowledgment response

UA



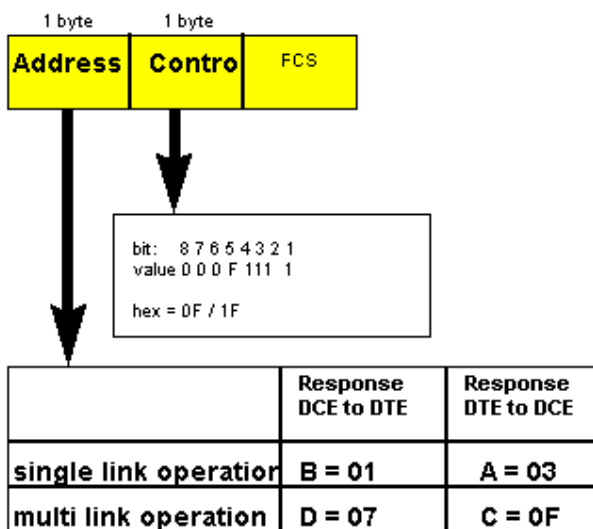
bit: 8 7 6 5 4 3 2 1
 value 0 1 1 F 001 1
 hex = 63 / 73

	Response DCE to DTE	Response DTE to DCE
single link operation	B = 01	A = 03
multi link operation	D = 07	C = 0F

The UA unnumbered response is used by the DTE to acknowledge the receipt and acceptance of the SABM/SABME and DISC unnumbered commands. Received SABM/SABME and DISC unnumbered commands are not actioned until the UA response is transmitted.

DM - Disconnected mode Response

DM



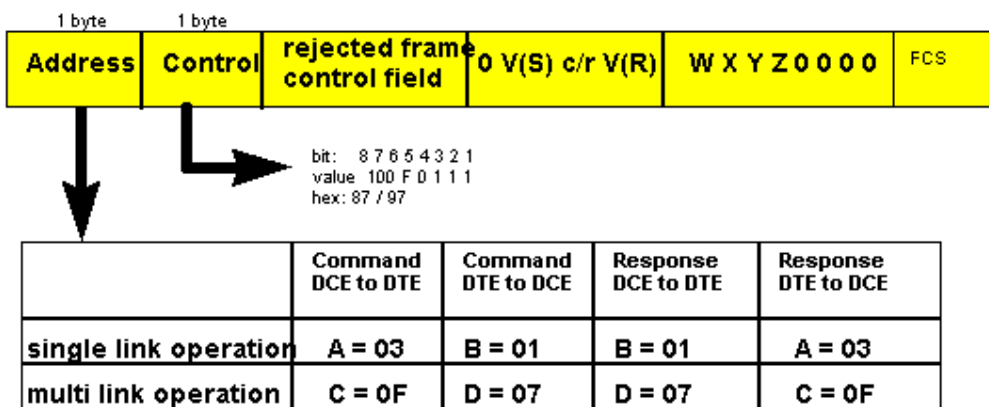
The DM response is used to report a status where the sender is logically disconnected from the link, and is in the disconnected phase. The DM response may be sent in this phase to request a set mode command, or, if sent in response to the reception of a set mode command, to inform the remote end that the sender is still in the disconnected phase and cannot action the set mode command.

Command With P bit set	DM
Command without P bit set	ignore
SABM	UA or DM

In Public Network if DM sent in response to polling discs, polling is stopped for $T3=T1 * N2$

FRMR - frame reject response

FRMR / CMDR



This response is transmitted when it receives an invalid frame other than bad FCS which are ignored or N(S) errors - REJ

A received frame may be invalid for several reasons:

- its Control field is not implemented at the receiving station. This category includes unassigned commands.
- the information field is too long to fit the receiving station buffers
- The Control field in the received frame does not allow an I field to be received with the frame.
- The N(r) that was received from the primary station is invalid.

metadata block

see also:

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