[MS-DSSP]: Directory Services Setup Remote Protocol Specification

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1 Introduction

The Directory Services Setup Remote Protocol is a client/server-based **remote procedure call (RPC)** protocol. The protocol exposes an RPC interface that a client can call to obtain domain-related computer state and configuration information.

1.1 Glossary

The following terms are defined in [MS-GLOS]:

Active Directory Active Directory domain backup domain controller (BDC) directory directory service (DS) domain controller (DC) endpoint forest globally unique identifier (GUID) Microsoft Interface Definition Language (MIDL) mixed mode native mode **NetBIOS Name Network Data Representation (NDR)** operating system upgrade opnum primary domain controller (PDC) primary domain controller (PDC) role owner read-only domain controller (RODC) remote procedure call (RPC) **RPC** protocol sequence **RPC transport** Server Message Block (SMB) universally unique identifier (UUID) well-known endpoint

The following terms are specific to this document:

demotion: The act of configuring a server that is a **domain controller** to no longer be a **domain controller**.

domain membership role: Quantifies the relationship between a computer and a domain. A computer can act in one of three roles:

- Joined: Linked to a domain for purposes of policy and security.
- Stand-alone: Not associated with any domain.
- **Domain controller**: Linked to a domain and hosting that domain.

domain membership role change: It is possible to change the **domain membership role** of a computer. A stand-alone computer can become a domain-joined computer and vice versa. A computer that is not a **domain controller** can become a **domain controller**, and vice versa.

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legacy domain: A domain in which all the domain controllers are legacy domain controllers.

- **legacy domain controller:** A **domain controller** that supports the Security Account Manager Remote Protocol [MS-SAMR], but not the **Active Directory** protocols specified in [MS-ADTS] and [MS-DRSR].
- **promotion:** The act of configuring a computer that is running a server operating system to be a **domain controller**.
- **MAY, SHOULD, MUST, SHOULD NOT, MUST NOT:** These terms (in all caps) are used as described in [RFC2119]. All statements of optional behavior use either MAY, SHOULD, or SHOULD NOT.

1.2 References

1.2.1 Normative References

We conduct frequent surveys of the normative references to assure their continued availability. If you have any issue with finding a normative reference, please contact <u>dochelp@microsoft.com</u>. We will assist you in finding the relevant information. Please check the archive site, <u>http://msdn2.microsoft.com/en-us/library/E4BD6494-06AD-4aed-9823-445E921C9624</u>, as an additional source.

[C706] The Open Group, "DCE 1.1: Remote Procedure Call", C706, August 1997, http://www.opengroup.org/public/pubs/catalog/c706.htm

[MS-ADTS] Microsoft Corporation, "Active Directory Technical Specification", July 2006.

[MS-DRSR] Microsoft Corporation, "<u>Directory Replication Service (DRS) Remote Protocol</u> <u>Specification</u>", July 2006.

[MS-DTYP] Microsoft Corporation, "<u>Windows Data Types</u>", January 2007.

[MS-ERREF] Microsoft Corporation, "Windows Error Codes", January 2007.

[MS-RPCE] Microsoft Corporation, "Remote Procedure Call Protocol Extensions", July 2006.

[MS-SAMR] Microsoft Corporation, "<u>Security Account Manager (SAM) Remote Protocol Specification</u> (<u>Client-to-Server</u>)", July 2006.

[MS-SMB] Microsoft Corporation, "Server Message Block (SMB) Protocol Specification", July 2006.

[RFC2119] Bradner, S., "Key words for use in RFCs to Indicate Requirement Levels", BCP 14, RFC 2119, March 1997, <u>http://www.ietf.org/rfc/rfc2119.txt</u>

1.2.2 Informative References

[MS-GLOS] Microsoft Corporation, "<u>Windows Protocols Master Glossary</u>", March 2007.

1.3 Overview

This protocol provides a remote procedure call (RPC) interface for querying domain-related computer state and configuration data. The client end of the Directory Services Setup Remote Protocol is an application that issues method calls on the RPC interface. The server end of the Directory Services Setup Remote Protocol obtains and replies to the client with the requested data

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about the computer on which the server is running. If the client connects to and requests information about a **domain controller** for the **directory service**, this data includes the status of any pending **promotion** or **demotion** of that domain controller.

1.4 Relationship to Other Protocols

The Directory Services Setup Remote Protocol is dependent upon Microsoft remote procedure call (RPC) (<u>Remote Procedure Call Protocol Extensions</u>, as specified in [MS-RPCE]), which is used to communicate between computers on a network.

This protocol depends on the **Server Message Block (SMB)** Protocol, as specified in [MS-SMB], and TCP/IP protocols for sending messages on the wire.

1.5 Prerequisites/Preconditions

This protocol is a remote procedure call (RPC)-based protocol and therefore has the prerequisites, as specified in [MS-RPCE], common to all RPC interfaces.

Security considerations for RPC usage are specified in section 5.1.

1.6 Applicability Statement

This protocol can be used to perform the following functions:

- Obtain the configuration information of the domain to which a computer is joined. The
 information includes the domain name and domain globally unique identifier (GUID). This
 protocol can be used to query a domain controller to determine if it is a Primary Domain
 Controller (PDC) (or primary domain controller (PDC) role owner) or a read-only domain
 controller.
- Query the progress of the promotion or demotion of a domain controller.
- Retrieve the upgrade status of a domain controller. This information is only applicable for the upgrade of a **legacy domain controller** to a version of Microsoft Windows® that is able to host **Active Directory**.
- Retrieve the **domain membership role** type for the computer.

1.7 Versioning and Capability Negotiation

- **Supported Transports:** This protocol uses only RPCs. The protocol supports the Server Message Block (SMB) transport. For more information, see section <u>2.1</u>.
- Protocol Version: This protocol interface has a single version number of 0.0. An RPC client determines if a method is supported by attempting to call the method; if the method is not supported, the RPC server MUST return an "Opnum out of range" error<1> as specified in [C706] and [MS-RPCE].
- Security and Authentication Methods: Authentication and security are provided as specified in [MS-SMB] and [MS-RPCE]. Anonymous access can be allowed for some operations, as specified in DsRolerGetPrimaryDomainInformation (Opnum 0) (section 3.2.5.1).

1.8 Vendor-Extensible Fields

This protocol does not define any vendor-extensible fields within the protocol itself.

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1.9 Standards Assignments

Parameter	Value	Reference
Named pipe	\PIPE\lsarpc	Section 2.1
RPC Interface UUID for Directory Services Setup Remote Protocol	3919286a-b10c-11d0-9ba8- 00c04fd92ef5	Section <u>2.1</u>

No public standard assignments have been received for this protocol. All values used in these extensions are in private ranges specified in section 2.1.

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2 Messages

2.1 Transport

This protocol MUST use the following remote procedure call (RPC) protocol sequence: RPC over SMB (ncacn_np), as specified in [MS-RPCE].

This protocol uses the following **well-known endpoints**. These **endpoints** are pipe names for RPC over SMB, as specified in [MS-RPCE]:

\PIPE\lsarpc

A server MUST listen on RPC over the above-named pipe. A client MUST only attempt to connect to this protocol via RPC over the above-named pipe. $\leq 2 \geq$

For authentication and authorization services, both the requestor and responder of this protocol MUST use the SMB transport to communicate the identity of the requestor, as specified in [MS-SMB] section 3.2.4.2.4.

The requestor MUST NOT use the RPC-provided security-support-provider mechanisms (for authentication, authorization, confidentiality, or tamper-resistance services).

This protocol MUST use this universally unique identifier (UUID) interface (3919286a-b10c-11d0-9ba8-00c04fd92ef5). The interface version number is 0.0.

2.2 Common Data Types

In addition to RPC base types, the sections that follow use the definition of GUID as specified in [MS-DTYP] Appendix A.

Additional data types that follow are defined in the **Microsoft Interface Definition Language** (**MIDL**) (as specified in section $\underline{6}$) for this RPC interface.

2.2.1 DSROLER_PRIMARY_DOMAIN_INFO_BASIC

The **DSROLER_PRIMARY_DOMAIN_INFO_BASIC** structure contains basic information, including the role of the computer, domain name, and GUID of the domain.

```
typedef struct _DSROLER_PRIMARY_DOMAIN_INFO_BASIC {
  DSROLE_MACHINE_ROLE MachineRole;
  unsigned __int32 Flags;
  [unique, string] wchar_t* DomainNameFlat;
  [unique, string] wchar_t* DomainNameDns;
  [unique, string] wchar_t* DomainForestName;
  GUID DomainGuid;
} DSROLER_PRIMARY_DOMAIN_INFO_BASIC,
  *PDSROLER_PRIMARY_DOMAIN_INFO_BASIC;
```

MachineRole: The current role of the computer, expressed as a **DSROLE MACHINE ROLE** data type.

Flags: The value that indicates the state of the directory service and validity of the information contained in the **DomainGuid** member. The value of this parameter MUST be zero or a combination of one or more individual flags in the following table. The combination is the

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result of a bitwise OR of the flags that apply to the computer for which information is being retrieved. All undefined bits MUST be 0.

Value	Meaning	
DSROLE_PRIMARY_DS_RUNNING 0x00000001	The directory service is running on this computer. If this flag is not set, the directory service is not running on this computer.	
DSROLE_PRIMARY_DS_MIXED_MODE 0x00000002	The directory service is running in mixed mode . This flag is valid only if the DSROLE_PRIMARY_DS_RUNNING flag is set and the DSROLE_PRIMARY_DS_READONLY flag is not set.	
DSROLE_PRIMARY_DS_READONLY 0x00000008	The computer holds a read-only copy of the directory . This flag is valid only if the DSROLE_PRIMARY_DS_RUNNING flag is set and the DSROLE_PRIMARY_DS_MIXED_MODE flag is not set.	
DSROLE_PRIMARY_DOMAIN_GUID_PRESENT 0x01000000	The DomainGuid member contains a valid domain GUID. If this bit is not set, the value in DomainGuid member is undefined.	

DomainNameFlat: The **NetBIOS name** of the domain or non-domain workgroup to which the computer belongs.

DomainNameDns: The domain name of the computer. This member MUST be NULL if the **MachineRole** member is **DsRole_RoleStandaloneWorkstation** or **DsRole_RoleStandaloneServer** and MUST NOT be NULL otherwise.

DomainForestName: The name of the **forest** to which the computer belongs. This member MUST be NULL, if the computer is a stand-alone workstation or server.

DomainGuid: The UUID of the domain to which the computer belongs. The value of this member is valid only if the DSROLE_PRIMARY_DOMAIN_GUID_PRESENT flag is set.

2.2.2 DSROLE_MACHINE_ROLE

The **DSROLE_MACHINE_ROLE** enumeration specifies the current role of the computer.

```
typedef enum _DSROLE_MACHINE_ROLE
{
   DsRole_RoleStandaloneWorkstation = 0,
   DsRole_RoleMemberWorkstation = 1,
   DsRole_RoleStandaloneServer = 2,
   DsRole_RoleMemberServer = 3,
   DsRole_RoleBackupDomainController = 4,
   DsRole_RolePrimaryDomainController = 5
} DSROLE MACHINE ROLE;
```

DsRole_RoleStandaloneWorkstation: The computer is a stand-alone workstation.

DsRole_RoleMemberWorkstation: The computer is a workstation that is joined to a domain.

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DsRole_RoleStandaloneServer: The computer is a stand-alone server.

DsRole_RoleMemberServer: The computer is a server that is joined to a domain.

- **DsRole_RoleBackupDomainController:** The computer is a server that is a **backup domain controller** or a read-only domain controller.<3>
- **DsRole_RolePrimaryDomainController:** The computer is a server that is the primary domain controller emulator.

2.2.3 DSROLE_OPERATION_STATE_INFO

The **DSROLE_OPERATION_STATE_INFO** structure contains the status of a pending domain controller **domain membership role change** operation, if any, for the computer.

```
typedef struct _DSROLE_OPERATION_STATE_INFO {
   DSROLE_OPERATION_STATE OperationState;
   DSROLE_OPERATION_STATE_INFO,
   *PDSROLE_OPERATION_STATE_INFO;
```

OperationState: The domain membership role change status of the computer, as specified by a **DSROLE OPERATION STATE** enumeration.

2.2.4 DSROLE_OPERATION_STATE

The **DSROLE_OPERATION_STATE** enumeration specifies values that determine whether a domain controller promotion or demotion operation is currently being performed on a computer.<a><4>

```
typedef enum _DSROLE_OPERATION_STATE
{
    DsRoleOperationIdle = 0,
    DsRoleOperationActive = 1,
    DsRoleOperationNeedReboot = 2
} DSROLE_OPERATION_STATE;
```

DsRoleOperationIdle: No promotion or demotion operation is currently being performed on the computer.

DsRoleOperationActive: A promotion or demotion operation is in progress.

DsRoleOperationNeedReboot: A promotion or demotion operation has been performed. The computer MUST be restarted to function in the new role.

2.2.5 DSROLE_UPGRADE_STATUS_INFO

The **DSROLE_UPGRADE_STATUS_INFO** structure contains information about the status of a pending **operating system upgrade**, if any, for the computer. This structure is intended to store only the status of operating system upgrade of a legacy domain controller.

```
typedef struct _DSROLE_UPGRADE_STATUS_INFO {
  unsigned __int32 OperationState;
  DSROLE_SERVER_STATE PreviousServerState;
} DSROLE UPGRADE STATUS INFO,
```

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OperationState: The current status of the upgrade. Valid values are shown in the following table. $\leq 5 \geq$

Value	Meaning	
0x0000000	No upgrade is currently in progress.	
DSROLE_UPGRADE_IN_PROGRESS 0x00000004	An upgrade is currently in progress.	

PreviousServerState: The role of the computer prior to the upgrade. The value of this member is valid only if an upgrade is in progress (that is, if the **OperationState** member is set to DSROLE_UPGRADE_IN_PROGRESS).

2.2.6 DSROLE_SERVER_STATE

The **DSROLE_SERVER_STATE** enumeration specifies the role of the computer prior to the upgrade.

```
typedef enum _DSROLE_SERVER_STATE
{
   DsRoleServerUnknown = 0,
   DsRoleServerPrimary = 1,
   DsRoleServerBackup = 2
} DSROLE_SERVER_STATE,
 *PDSROLE SERVER_STATE;
```

DsRoleServerUnknown: The previous role of the computer is unknown.

DsRoleServerPrimary: The previous role of the computer was primary domain controller in a **legacy domain**.

DsRoleServerBackup: The previous role of the computer was backup domain controller in a legacy domain.

2.2.7 DSROLE_PRIMARY_DOMAIN_INFO_LEVEL

The **DSROLE_PRIMARY_DOMAIN_INFO_LEVEL** enumeration defines the information level that the client requests.

```
typedef enum _DSROLE_PRIMARY_DOMAIN_INFO_LEVEL
{
    DsRolePrimaryDomainInfoBasic = 1,
    DsRoleUpgradeStatus = 2,
    DsRoleOperationState = 3
} DSROLE_PRIMARY_DOMAIN INFO LEVEL;
```

DsRolePrimaryDomainInfoBasic: Request for information about the domain to which the computer belongs.

DsRoleUpgradeStatus: Request for computer operating system upgrade status.

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DsRoleOperationState: Request for computer operation state.

2.2.8 DSROLER_PRIMARY_DOMAIN_INFORMATION

The **DSROLER_PRIMARY_DOMAIN_INFORMATION** union contains one of three types of information about a computer.

```
typedef
[switch_type(DSROLE_PRIMARY_DOMAIN_INFO_LEVEL)]
union _DSROLER_PRIMARY_DOMAIN_INFORMATION {
  [case(DsRolePrimaryDomainInfoBasic)]
   DSROLER_PRIMARY_DOMAIN_INFO_BASIC DomainInfoBasic;
  [case(DsRoleUpgradeStatus)]
   DSROLE_UPGRADE_STATUS_INFO UpgradStatusInfo;
  [case(DsRoleOperationState)]
   DSROLE_OPERATION_STATE_INFO OperationStateInfo;
} DSROLER_PRIMARY_DOMAIN_INFORMATION,
 *PDSROLER_PRIMARY_DOMAIN_INFORMATION;
```

DomainInfoBasic: Basic information about a computer. For more information, see DSROLER PRIMARY DOMAIN INFO BASIC (section 2.2.1).

UpgradStatusInfo: Information about the upgrade of the computer. For more information, see <u>DSROLE_UPGRADE_STATUS_INFO (section 2.2.5)</u>.

OperationStateInfo: Domain membership role change status of the computer. For more information, see **DSROLE OPERATION STATE INFO (section 2.2.3)**.

2.3 Directory Service Schema Elements

None.

3 Protocol Details

3.1 Client Details

The client side of this protocol is simply a pass-through. That is, no additional timers or other state is required on the client side of this protocol. Calls made by the higher-layer protocol or application are passed directly to the transport, and the results returned by the transport are passed directly back to the higher-layer protocol or application.

3.1.1 Abstract Data Model

No abstract data model is used.

3.1.2 Timers

No protocol timers are required other than those internal ones used in RPC to implement resiliency to network outages, as specified in [MS-RPCE].

3.1.3 Initialization

No initialization is performed by the client side of the Directory Services Setup Remote Protocol. The RPC association (or binding) \leq 6> to the server RPC needed to call the methods of this protocol is performed by the client application. The client side of the Directory Services Setup Remote Protocol simply uses the association established by the client application to call the RPC methods. The details of RPC binding can be found in [MS-RPCE] section 3. The client application MUST create a separate association for each method invocation.

3.1.4 Higher-Layer Triggered Events

No higher-layer triggered events are used.

3.1.5 Message Processing Events and Sequencing Rules

No special message processing is required on the client beyond the processing required in the underlying RPC protocol.

3.1.6 Timer Events

No protocol timer events are required on the client other than the events maintained in the underlying **RPC transport**.

3.1.7 Other Local Events

No additional local events are used on the client other than the events maintained in the underlying RPC transport.

3.2 Server Details

3.2.1 Abstract Data Model

The following information is maintained by the server to respond to client queries.

The computer maintains abstract variables that contain the identity of the directory service domain and forest to which it belongs, as follows:

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- NetBIOSDomainName: The name of the domain or non-domain workgroup, as known by NetBIOS name, to which the computer belongs.
- DNSDomainName: The fully qualified Domain Name System (DNS) name of the domain to which the computer belongs. This abstract has value only for computers that are joined to a domain; otherwise, it is NULL.
- ForestName: The fully qualified Domain Name System (DNS) name of the forest to which the computer belongs. This variable has value only for computers that are joined to a domain; otherwise, it is NULL.
- DomainGUID: The UUID, as specified in [MS-DTYP], that identifies the domain to which the computer belongs. This variable has type GUID, as specified in [MS-DTYP],<7> and has value only for computers that are joined to a directory service domain; otherwise, the value is NULL.

The computer maintains information about its status in the domain, as follows:

- ComputerOperationState: The status of the current role change operation. The type of this
 variable is <u>DSROLE OPERATION STATE</u> enumeration. Changes to ComputerOperationState
 are based on promotion or demotion operations and are implementation-specific.
- ComputerUpgrade: A Boolean abstract variable that keeps track of the status of the current upgrade operation. It is true only if the computer is in the process of upgrading a legacy domain controller to a domain controller that supports the Active Directory protocols specified in [MS-ADTS] and [MS-DRSR].
- PreviousServerState: The security role of the computer in the network prior to the most recent upgrade that has been initiated. This variable is set only if ComputerUpgrade is TRUE. The type of this variable is <u>DSROLE SERVER STATE</u> enumeration.

3.2.2 Timers

No protocol timer events are required on the server other than the timers required in the underlying RPC transport, as specified in [MS-RPCE].

3.2.3 Initialization

The server MUST listen on the well-known endpoint that is defined for this RPC interface. For more information, see section 2.1.

The server initializes the abstract state variables that maintain information about the server's status in the domain (ComputerOperationState, ComputerUpgrade and PreviousServerState) with values appropriate to its upgrade status and other properties.<a> ComputerOperationState is initialized to DsRoleOperationIdle.

3.2.4 Higher-Layer Triggered Events

No higher-layer triggered events are used.

3.2.5 Message Processing Events and Sequencing Rules

For authenticated RPC over SMB, the details of method authentication are specific to the underlying RPC implementation, as specified in [C706] section 13, [MS-RPCE] section 5, and [MS-SMB] section 5.

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Opnums 1 through 11 are not used across the network. These opnums are reserved and MUST NOT be reused by non-Microsoft implementations. $\leq 9 \geq$

Methods in RPC Opnum Order

Method	Description
DsRolerGetPrimaryDomainInformation	The DsRolerGetPrimaryDomainInformation method returns the requested information about the current configuration or state of the computer on which the server is running. Opnum: 0
Opnum1NotUsedOnWire	Opnum: 1
Opnum2NotUsedOnWire	Opnum: 2
Opnum3NotUsedOnWire	Opnum: 3
Opnum4NotUsedOnWire	Opnum: 4
Opnum5NotUsedOnWire	Opnum: 5
Opnum6NotUsedOnWire	Opnum: 6
Opnum7NotUsedOnWire	Opnum: 7
Opnum8NotUsedOnWire	Opnum: 8
Opnum9NotUsedOnWire	Opnum: 9
Opnum10NotUsedOnWire	Opnum: 10
Opnum11NotUsedOnWire	Opnum: 11

All methods MUST NOT throw exceptions.

3.2.5.1 DsRolerGetPrimaryDomainInformation (Opnum 0)

The **DsRolerGetPrimaryDomainInformation (Opnum 0)** method returns the requested information about the current configuration or state of the computer on which the server is running.

```
DWORD DsRolerGetPrimaryDomainInformation(
  [in] handle_t hBinding,
  [in] DSROLE_PRIMARY_DOMAIN_INFO_LEVEL InfoLevel,
  [out, switch_is(InfoLevel)] PDSROLER_PRIMARY_DOMAIN_INFORMATION* DomainInfo
);
```

hBinding: An <u>**RPC binding handle**</u>, as specified in <u>[C706]</u> section 2.3.1.

InfoLevel: The type of data requested by the client. For possible values in this enumeration, see section <u>2.2.7</u>.

DomainInfo: The requested information that the server provides to the client. The value of the *InfoLevel* parameter indicates the type of information that is requested; information is

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returned in the corresponding member of the **DSROLER PRIMARY DOMAIN INFORMATION** union.

Return Values: The method returns 0 if successful; if failed, it returns a nonzero error code as specified in [MS-ERREF]. Specifically, in addition to any other error codes, the server MUST return the following error codes for the following error conditions. Any other values transmitted in this field are implementation-specific. All nonzero values MUST be treated the same for protocol purposes.

Return value/code	Description
0x00000057 ERROR_INVALID_PARAMETER	One or more parameters are invalid.
0x0000008 ERROR_NOT_ENOUGH_MEMORY	A memory allocation failure occurred.

This method obtains the identity and authorization information about the client from the underlying RPC runtime. Servers that implement this method SHOULD impose an authorization policy decision before performing the function. $\underline{<10>}$

The server determines the appropriate response to the request by examining the *InfoLevel* parameter, setting the appropriate fields in the *DomainInfo* parameter and sending the response to the caller.

The following describes which fields are used and what the fields contain for each *InfoLevel* value.

DsRolePrimaryDomainInfoBasic

When the *InfoLevel* is **DsRolePrimaryDomainInfoBasic**, the server MUST use the **DomainInfoBasic** field of the *DomainInfo* parameter, whose type is **DSROLER PRIMARY DOMAIN INFO BASIC**. The result MUST be constructed in the following manner:

- The role of the server is determined by querying the current server configuration by calling the abstract interface <u>ServerGetInfo</u> specified in [<u>MS-DTYP</u>] section 2.6, specifying the level of 101. The resulting *bufptr* contains a <u>SERVER INFO 101</u> structure, as specified in [<u>MS-DTYP</u>] section 2.3.10.
 - If sv101_version_type contains SV_TYPE_WORKSTATION and does not contain SV_TYPE_DOMAIN_MEMBER, the **MachineRole** field of **DomainInfoBasic** is set to DsRole_RoleStandaloneWorkstation.
 - If sv101_version_type contains SV_TYPE_WORKSTATION and contains SV_TYPE_DOMAIN_MEMBER, the MachineRole field of DomainInfoBasic is set to DsRole_RoleMemberWorkstation.
 - If sv101_version_type contains SV_TYPE_SERVER and does not contain SV_TYPE_DOMAIN_MEMBER, the MachineRole field of DomainInfoBasic is set to DsRole_RoleStandaloneServer.
 - 4. If sv101_version_type contains SV_TYPE_SERVER and contains SV_TYPE_DOMAIN_MEMBER, the **MachineRole** field of **DomainInfoBasic** is set to DsRole_RoleMemberServer.
 - 5. If sv101_version_type contains SV_TYPE_DOMAIN_CTRL, the **MachineRole** field of **DomainInfoBasic** is set to DsRole_RolePrimaryDomainController.

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- 6. If sv101_version_type contains SV_TYPE_DOMAIN_BAKCTRL, the **MachineRole** field of **DomainInfoBasic** is set to DsRole_RoleBackupDomainController.
- 2. If the MachineRole field of DomainInfoBasic indicates that it is not a stand-alone computer, set the DomainNameFlat, DomainNameDns, DomainForestName, and DomainGuid fields of the DomainInfoBasic structure according to the NetBIOSDomainName, DNSDomainName, ForestName, and DomainGUID state information. If the DomainGUID state element is non-empty, the DSROLE_PRIMARY_DOMAIN_GUID_PRESENT bit MUST be set in the Flags member of DomainInfoBasic.
- 3. If the server is a stand-alone computer, set the **DomainNameFlat** field of DomainInfoBasic according to NetBIOSDomainName state information; and then set the other fields to NULL.
- 4. If the server is a domain controller and the directory service is enabled, set the **Flags** member of the DomainInfoBasic structure as follows:
 - 1. Set the DSROLE_PRIMARY_DS_RUNNING bit.
 - 2. If the domain is in mixed mode, set the DSROLE_PRIMARY_DS_MIXED_MODE bit.
 - 3. If the server is a read-only domain controller, set the DSROLE_PRIMARY_DS_READONLY bit.<11>

DsRoleUpgradeStatus

When InfoLevel is DsRoleUpgradeStatus, the server sets the requested information into the **UpgradStatusInfo** field of the *DomainInfo* parameter, whose type is DSROLE_UPGRADE_STATUS_INFO. The result MUST be constructed in the following manner:

- 1. Set the OperationState to DSROLE_UPGRADE_IN_PROGRESS if the ComputerUpgrade state element is TRUE.
- Set the PreviousServerState to reflect the role of the server prior to the upgrade, according to the PreviousServerState state element, if the DSROLE_UPGRADE_IN_PROGRESS bit is set in the **OperationState** member of the **UpgradStatusInfo** field. If that bit is not set, set PreviousServerState to 0.

DsRoleOperationState

When InfoLevel is DsRoleOperationState, the server MUST return the result in the **OperationStateInfo** field of the *DomainInfo* parameter, whose type is DSROLE_OPERATION_STATE_INFO. The result MUST be constructed by setting the **OperationState** member of the OperationStateInfo structure according to the value of the ComputerOperationState state element.

3.2.6 Timer Events

No timer events are required on the server other than the events maintained in the underlying RPC transport.

3.2.7 Other Local Events

No additional local events are used on the server other than the events maintained in the underlying RPC transport.

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4 Protocol Examples

The following is an example of a **DsRolerGetPrimaryDomainInformation** RPC method.

Assume the server is a workstation computer joined to a domain called MyDomainName.com.

The client calls the **DsRolerGetPrimaryDomainInformation** RPC method on the server with InfoLevel equal to 1.

The server returns with code 0x00000000; and with the **DomainInfoBasic** field of DomainInfo structure, the following values are in fields of **DomainInfoBasic**.

```
MachineRole = 1
Flags = 0x01000000
DomainNameFlat = "MyDomainName"
DomainNameDns = "MyDomainName.com"
DomainForestName = "MyDomainName.com"
DomainGuid = { 0x5585777b, 0xe549, 0x43b6,
{ 0xa8, 0x42, 0x2, 0xbe, 0xd, 0xd6, 0xab, 0x14 } };
```

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5 Security

5.1 Security Considerations for Implementers

5.2 Index of Security Parameters

Security parameter	Section
Remote procedure call (RPC) authentication.	Section <u>3.2.5</u>
Allow anonymous users and non-administrative users to retrieve information using the DsRolerGetPrimaryDomainInformation RPC method.	Section <u>3.2.5.1</u>

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6 Appendix A: Full IDL

```
import "ms-dtyp.idl";
ſ
   uuid(3919286a-b10c-11d0-9ba8-00c04fd92ef5),
   version(0.0),
   pointer default(unique)
1
interface dssetup
typedef enum DSROLE MACHINE ROLE {
   DsRole RoleStandaloneWorkstation,
   DsRole RoleMemberWorkstation,
   DsRole RoleStandaloneServer,
   DsRole RoleMemberServer,
   DsRole RoleBackupDomainController,
   DsRole RolePrimaryDomainController
} DSROLE MACHINE ROLE;
typedef enum DSROLE SERVER STATE {
   DsRoleServerUnknown = 0,
   DsRoleServerPrimary,
   DsRoleServerBackup
} DSROLE SERVER STATE, *PDSROLE SERVER STATE;
typedef enum DSROLE PRIMARY DOMAIN INFO LEVEL {
   DsRolePrimaryDomainInfoBasic = 1,
   DsRoleUpgradeStatus,
   DsRoleOperationState
} DSROLE PRIMARY DOMAIN INFO LEVEL;
typedef struct _DSROLE_UPGRADE_STATUS_INFO {
   unsigned int32 OperationState;
   DSROLE SERVER STATE PreviousServerState;
} DSROLE UPGRADE STATUS INFO, *PDSROLE_UPGRADE_STATUS_INFO;
typedef enum DSROLE OPERATION STATE {
   DsRoleOperationIdle = 0,
   DsRoleOperationActive,
   DsRoleOperationNeedReboot
} DSROLE OPERATION STATE;
typedef struct DSROLE OPERATION STATE INFO {
    DSROLE OPERATION STATE OperationState;
} DSROLE OPERATION STATE INFO, *PDSROLE OPERATION STATE INFO;
typedef struct DSROLER PRIMARY DOMAIN INFO BASIC {
   DSROLE MACHINE ROLE MachineRole;
   unsigned int32 Flags;
    [ unique, string ] wchar t *DomainNameFlat;
    [ unique, string ] wchar t *DomainNameDns;
    [ unique, string ] wchar_t *DomainForestName;
   GUID DomainGuid;
} DSROLER_PRIMARY DOMAIN INFO BASIC,
*PDSROLER PRIMARY DOMAIN INFO BASIC;
typedef [switch type(DSROLE PRIMARY DOMAIN INFO LEVEL)] union
_DSROLER_PRIMARY_DOMAIN_INFORMATION {
   [case(DsRolePrimaryDomainInfoBasic)]
DSROLER PRIMARY DOMAIN INFO BASIC DomainInfoBasic;
   [case(DsRoleUpgradeStatus)]
DSROLE UPGRADE STATUS INFO UpgradStatusInfo;
```

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```
[case(DsRoleOperationState)]
DSROLE_OPERATION_STATE_INFO OperationStateInfo;
} DSROLER_PRIMARY_DOMAIN_INFORMATION,
*PDSROLER_PRIMARY_DOMAIN_INFORMATION;
DWORD
DsRolerGetPrimaryDomainInformation(
   [in] handle_t hBinding,
   [in] DSROLE_PRIMARY_DOMAIN_INFO_LEVEL InfoLevel,
   [out, switch_is( InfoLevel )]
PDSROLER_PRIMARY_DOMAIN_INFORMATION *DomainInfo );
/*The following methods are part of the dssetup
interface in Windows 2000, Windows XP RTM,
and Windows XP SP1 , they are not part of
this interface in Windows Server 2003 and Windows Vista.
```

```
These methods do not expose client server protocol.*/
void Opnum1NotUsedOnWire(void);
void Opnum2NotUsedOnWire(void);
```

```
void Opnum3NotUsedOnWire(void);
void Opnum4NotUsedOnWire(void);
void Opnum5NotUsedOnWire(void);
void Opnum6NotUsedOnWire(void);
void Opnum7NotUsedOnWire(void);
void Opnum8NotUsedOnWire(void);
void Opnum9NotUsedOnWire(void);
void Opnum10NotUsedOnWire(void);
void Opnum1NotUsedOnWire(void);
```

```
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```

7 Appendix B: Product Behavior

The information in this specification is applicable to the following Microsoft products or supplemental software. References to product versions include released service packs:

- Microsoft Windows® 2000 operating system
- Windows® XP operating system
- Windows Server® 2003 operating system
- Windows Vista® operating system
- Windows Server® 2008 operating system
- Windows® 7 operating system
- Windows Server® 2008 R2 operating system

Exceptions, if any, are noted below. If a service pack or Quick Fix Engineering (QFE) number appears with the product version, behavior changed in that service pack or QFE. The new behavior also applies to subsequent service packs of the product unless otherwise specified. If a product edition appears with the product version, behavior is different in that product edition.

Unless otherwise specified, any statement of optional behavior in this specification that is prescribed using the terms SHOULD or SHOULD NOT implies product behavior in accordance with the SHOULD or SHOULD NOT prescription. Unless otherwise specified, the term MAY implies that the product does not follow the prescription.

<<u>l>Section 1.7:</u> Windows RPC protocol returns RPC_S_PROCNUM_OUT_OF_RANGE to notify the client that an RPC method is out of range, as specified in <u>[MS-RPCE]</u>.

<2> Section 2.1: Windows servers listen on all protocols bound to RPC. Windows clients attempt only to connect via RPC over the above-named pipe.

<4> Section 2.2.4: In the Windows implementation, after a promotion or demotion operation that requires a reboot has occurred and prior to that reboot being performed, the RPC interface used by this protocol may be unavailable or it may reject connections with authentication errors.

<5> Section 2.2.5: DSROLE_UPGRADE_IN_PROGRESS is only set for an operating system upgrade from a Windows NT 4.0 domain controller to a later release of Windows Server. In the Windows implementation, a Windows 2000 or later computer returns this under the following conditions: (1) it was previously a Windows NT 4.0 domain controller, (2) the operating system upgrade to Windows 2000 or later has completed, and (3) it has not yet transitioned to being a Windows 2000 or later domain controller.

<6> Section 3.1.3: This protocol configures the RPC runtime to perform a strict NDR data consistency check at target level 6.0 for Windows Vista, Windows Server 2008, Windows 7, and Windows Server 2008 R2, and target level 5.0 for Windows 2000, Windows XP, and Windows Server 2003, as specified in [MS-RPCE] section 3.

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<7> Section 3.2.1: A Windows Active Directory domain has a domain GUID, and a Windows NT 4.0 domain does not have a domain GUID. Computers running Windows 2000 may be members of a Windows NT 4.0 domain.

<8> Section 3.2.3: This protocol configures the RPC runtime to perform a strict NDR data consistency check at target level 6.0 for Windows Vista, Windows Server 2008, Windows 7, and Windows Server 2008 R2, and target level 5.0 for Windows 2000, Windows XP, and Windows Server 2003, as specified in [MS-RPCE] section 3.

In Windows Vista, Windows Server 2008, Windows 7, and Windows Server 2008 R2, this protocol configures the RPC runtime to reject a NULL unique or full pointer (as specified in [C706] section 14.3.10) with a nonzero conformant value, as specified in [MS-RPCE] section 3.

This protocol configures the RPC runtime via the strict_context_handle attribute to reject use of context handles that are created by a method of a different RPC interface than this one, as specified in [MS-RPCE] section 3.

<9> Section 3.2.5: Gaps in the opnum numbering sequence apply to Windows as follows:

Opnum	Description
1-11	Only used locally by Windows, never remotely.

<<u><10> Section 3.2.5.1</u>: Windows domain controllers allow any authenticated or unauthenticated connection to invoke **DsRolerGetPrimaryDomainInformation**. Computers running the Windows operating system that are not domain controllers require the connection not to be anonymous.

<<u>11> Section 3.2.5.1:</u> Currently, read-only domain controllers are supported only in Windows Server 2008 and Windows Server 2008 R2. The domain hosted by a read-only domain controller must be in **native mode**. Read-only domain controllers are not supported in Windows 2000 Server or Windows Server 2003.

<12> Section 5.1: An anonymous user can access **DsRolerGetPrimaryDomainInformation** on a domain controller that is running on Windows 2000, Windows Server 2003, Windows Server 2008, and Windows Server 2008 R2, but not on a computer that is not running a domain controller.

8 Change Tracking

This section identifies changes that were made to the [MS-DSSP] protocol document between the January 2011 and February 2011 releases. Changes are classified as New, Major, Minor, Editorial, or No change.

The revision class **New** means that a new document is being released.

The revision class **Major** means that the technical content in the document was significantly revised. Major changes affect protocol interoperability or implementation. Examples of major changes are:

- A document revision that incorporates changes to interoperability requirements or functionality.
- An extensive rewrite, addition, or deletion of major portions of content.
- The removal of a document from the documentation set.
- Changes made for template compliance.

The revision class **Minor** means that the meaning of the technical content was clarified. Minor changes do not affect protocol interoperability or implementation. Examples of minor changes are updates to clarify ambiguity at the sentence, paragraph, or table level.

The revision class **Editorial** means that the language and formatting in the technical content was changed. Editorial changes apply to grammatical, formatting, and style issues.

The revision class **No change** means that no new technical or language changes were introduced. The technical content of the document is identical to the last released version, but minor editorial and formatting changes, as well as updates to the header and footer information, and to the revision summary, may have been made.

Major and minor changes can be described further using the following change types:

- New content added.
- Content updated.
- Content removed.
- New product behavior note added.
- Product behavior note updated.
- Product behavior note removed.
- New protocol syntax added.
- Protocol syntax updated.
- Protocol syntax removed.
- New content added due to protocol revision.
- Content updated due to protocol revision.
- Content removed due to protocol revision.
- New protocol syntax added due to protocol revision.

- Protocol syntax updated due to protocol revision.
- Protocol syntax removed due to protocol revision.
- New content added for template compliance.
- Content updated for template compliance.
- Content removed for template compliance.
- Obsolete document removed.

Editorial changes are always classified with the change type Editorially updated.

Some important terms used in the change type descriptions are defined as follows:

- Protocol syntax refers to data elements (such as packets, structures, enumerations, and methods) as well as interfaces.
- Protocol revision refers to changes made to a protocol that affect the bits that are sent over the wire.

The changes made to this document are listed in the following table. For more information, please contact protocol@microsoft.com.

Section	Tracking number (if applicable) and description	Major change (Y or N)	Change type
3.2.1 Abstract Data Model	60478 Added information about how ComputerOperationState changes.	Y	Content updated.
3.2.1 Abstract Data Model	60473 Removed references to Computer Role.	N	Content updated.
3.2.3 Initialization	60477 Specified initialization value for ComputerOperationState.	Y	Content updated.
3.2.3 Initialization	60475 Removed references to Computer Role.	N	Content updated.
3.2.5.1 DsRolerGetPrimaryDomainInformation (Opnum 0)	60475 Clarified values for the MachineRole field of DomainInfoBasic.	N	Content updated.

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