

[MS-RTASPF]: RTP for Application Sharing Payload Format Extensions

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Revision Summary

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1 Introduction

This document specifies the RTP Payload Format for Application Sharing Extensions, a set of proprietary extensions to [\[MS-RTP\]](#). This protocol is designed to transfer application sharing data over the Real-Time Transport Protocol.

1.1 Glossary

The following terms are defined in [\[MS-GLOS\]](#):

encryption
Remote Desktop Protocol (RDP)
Transmission Control Protocol (TCP)

The following terms are defined in [\[MS-OFCGLOS\]](#):

Application Sharing Multipoint Control Unit (ASMCU)
Multipoint Control Unit (MCU)
Real-Time Transport Protocol (RTP)
RTP packet
RTP payload
Session Description Protocol (SDP)
Session Initiation Protocol (SIP)
URI (Uniform Resource Identifier)

The following terms are specific to this document:

MAY, SHOULD, MUST, SHOULD NOT, MUST NOT: These terms (in all caps) are used as described in [\[RFC2119\]](#). All statements of optional behavior use either MAY, SHOULD, or SHOULD NOT.

1.2 References

1.2.1 Normative References

We conduct frequent surveys of the normative references to assure their continued availability. If you have any issue with finding a normative reference, please contact dochelp@microsoft.com. We will assist you in finding the relevant information. Please check the archive site, <http://msdn2.microsoft.com/en-us/library/E4BD6494-06AD-4aed-9823-445E921C9624>, as an additional source.

[MS-CONFAS] Microsoft Corporation, "[Centralized Conference Control Protocol: Application Sharing Extensions](#)", March 2009.

[MS-RDPBCGR] Microsoft Corporation, "[Remote Desktop Protocol: Basic Connectivity and Graphics Remoting Specification](#)", June 2007.

[MS-RDPEMC] Microsoft Corporation, "[Remote Desktop Protocol: Multiparty Virtual Channel Extension](#)", June 2007.

[MS-RTP] Microsoft Corporation, "[Real-time Transport Protocol \(RTP\) Extensions](#)", June 2008.

[RFC2119] Bradner, S., "Key words for use in RFCs to Indicate Requirement Levels", BCP 14, RFC 2119, March 1997, <http://www.ietf.org/rfc/rfc2119.txt>

1.2.2 Informative References

[MS-GLOS] Microsoft Corporation, "[Windows Protocols Master Glossary](#)", March 2007.

[MS-ICE2] Microsoft Corporation, "[Interactive Connectivity Establishment \(ICE\) Extensions 2.0](#)", March 2009.

[MS-OFCGLOS] Microsoft Corporation, "[Microsoft Office Master Glossary](#)", June 2008.

[MS-SRTP] Microsoft Corporation, "[Secure Real-time Transport Protocol \(SRTP\) Extensions](#)", June 2008.

[RFC3550] Schulzrinne, H., Casner, S., Frederick, R., and Jacobson, V., "RTP: A Transport Protocol for Real-Time Applications", STD 64, RFC 3550, July 2003, <http://www.ietf.org/rfc/rfc3550.txt>

1.3 Protocol Overview (Synopsis)

This protocol extends the **Real-Time Transport Protocol (RTP)** Extensions protocol, a set of proprietary extensions to the base RTP, as described in [\[RFC3550\]](#), to transfer the application sharing payload encoded in the graphics format described by [\[MS-RDPBCGR\]](#).

1.4 Relationship to Other Protocols

This protocol uses the Real-time Transport Protocol (RTP) Extension protocol described in [\[MS-RTP\]](#) and the Local **Transmission Control Protocol (TCP)** described in [\[MS-RTP\]](#) as its transport protocol. This protocol is the transport protocol for the Remote Desktop Protocol: Basic Connectivity and Graphics Remoting Specification described in [\[MS-RDPBCGR\]](#) and the Remote Desktop Protocol: Multiparty Virtual Channel Extension described in [\[MS-RDPEMC\]](#). **Remote Desktop Protocol (RDP)** is a stream protocol with no boundaries, which means that RDP defines the packet length inside the RDP packet and the next RDP packet can immediately follow the previous RDP packet.

RTP is required to use TCP as its transport protocol when transporting payloads for this protocol. For details, see [\[MS-RTP\]](#) section 1.4 for other dependent protocols.

1.5 Prerequisites/Preconditions

This protocol requires all the prerequisites and preconditions of RTP, as described in [\[MS-RTP\]](#) section 1.5.

The RDP protocol is required to turn off **encryption** by setting the encryption level to "None" as described in section [5.3.6](#) of [\[MS-RDPBCGR\]](#).

The RDP protocol is required to turn off Bulk Data Compression for the data between the Viewer and the **Multipoint Control Unit (MCU)**, and also to turn on Bulk Data Compression for the data between the Sharer and the MCU as described in [\[MS-RDPBCGR\]](#) section 3.1.8.

1.6 Applicability Statement

This protocol is used when the RDP payload is transferred over the RTP protocol. The protocol described in [\[MS-SRTP\]](#) is required to provide encryption for the transferred data.

1.7 Versioning and Capability Negotiation

This protocol has the following versioning and capability negotiation constraints:

- **Supported Transports:** This protocol only supports [\[MS-RTP\]](#) as its transport, as discussed in section [2.1](#) and [\[MS-ICE2\]](#) in TCP mode only.
- **Protocol Versions:** This protocol, as a payload format of RTP, does not provide for versioning information within the scope of the protocol itself. However, as a part of the RTP payload, any versioning information on the RTP level applies.

The current version is 0x00080004. The current RDP version number can be obtained as described in [\[MS-RDPBCGR\]](#) section 1.3.1.1.

- **Capability Negotiation:** Capability negotiation is done by non-RTP means, usually through a higher level application layer protocol such as **Session Initiation Protocol (SIP)** and **Session Description Protocol (SDP)**.
- **Localization:** None.

1.8 Vendor-Extensible Fields

None.

1.9 Standards Assignments

None.

2 Messages

2.1 Transport

This protocol is a payload for the [\[MS-RTP\]](#) transport protocol and therefore relies on RTP and TCP for providing means to transport its payload over the network.

2.2 Message Syntax

Section 2 of [\[MS-RTP\]](#) defines the **RTP packet** format and section 2 of [\[MS-RDPBCGR\]](#) defines one **RTP payload** format for application sharing.

3 Protocol Details

3.1 Peer to Peer Details

The Peer to Peer scenario means that there are two participants in the application sharing session: one sharer and one viewer. As defined in [\[MS-RDPEMC\]](#) section 2.2.4.1, the **FriendlyName** that is sent on the Participant-Created PDU MUST their local SIP **URI (Uniform Resource Identifier)**.

3.1.1 Abstract Data Model

None.

3.1.2 Timers

None.

3.1.3 Initialization

None.

3.1.4 Higher-Layer Triggered Events

None.

3.1.5 Message Processing Events and Sequencing Rules

The total RTP packet size including the header and payload MUST not exceed 1500 Bytes as specified in section 2.1 of [\[MS-RTP\]](#) or the RTP connection will be disconnected. The RDP packets MUST be split so that this limit is not exceeded.

The RTP parameters for packet sequence number, RTP marker bit, CSRCCount, and SSRC MUST be set as specified in [\[MS-RTP\]](#) section 2.2.1.

When the RTP packets are received on the receiver side, the payload for each RTP packet MUST be assembled in ordered by the RTP sequence number, and the payload or assembled payloads are interpreted as specified in section 2 of [\[MS-RDPBCGR\]](#).

The connection sequence specified in section 1.3.1.1 of [\[MS-RDPBCGR\]](#) MUST omit the Security Exchange PDU defined in section 2.2.1.10.1 of [\[MS-RDPBCGR\]](#).

3.1.6 Timer Events

None.

3.1.7 Other Local Events

When a packet loss event is detected from [\[MS-RTP\]](#), this protocol stops sending data.

The packet loss is specified in [\[MS-RTP\]](#) section 1.3.

3.2 Multiparty Details

The multiparty scenario means that there are more than two participants in the application sharing session: one sharer and multiple viewers. The sharer and viewers connect to the **Application Sharing Multipoint Control Unit (ASMCU)** using this protocol. For details, see [\[MS-CONFAS\]](#).

3.2.1 Abstract Data Model

None.

3.2.2 Timers

None.

3.2.3 Initialization

None.

3.2.4 Higher-Layer Triggered Events

None.

3.2.5 Message Processing Events and Sequencing Rules

The total RTP packet size including the header and payload MUST not exceed 1500 Bytes as defined in section 2.1 of [\[MS-RTP\]](#) or the RTP connection will be disconnected. The RDP packets MUST be split so that this limit is not exceeded.

The RTP parameters for packet sequence number, RTP marker bit, CSRCCount, and SSRC MUST be set according to [\[MS-RTP\]](#) section 2.2.1.

When the RTP packets are received on the receiver side, the payload for each RTP packet MUST be assembled in order by the RTP sequence number, and the payload or assembled payloads are interpreted as specified in section 2 of [\[MS-RDPBCGR\]](#).

The connection sequence specified in section 1.3.1.1 of [\[MS-RDPBCGR\]](#) MUST omit the Security Exchange PDU specified in section 2.2.1.10.1 of [\[MS-RDPBCGR\]](#).

3.2.6 Timer Events

None.

3.2.7 Other Local Events

When a packet loss is detected, this protocol stops sending data.

The packet loss is specified in [\[MS-RTP\]](#) section 1.3.

4 Protocol Examples

If the RDP packet is bigger than 1024 bytes, this RDP packet is chopped into multiple RTP packets. The size of each RTP packet payload is up to 1024 bytes. When the receiver receives the RTP packets, it feeds the packet to RDP directly or assembles multiple packets to feed to RDP.

The RTP Marker below is the Payload Type of 127 (0x7F) which is described in [\[MS-RTP\]](#) section 2.2.1.

The following data is an example of one RTP packet which has an RDP payload:

0000: 80 ==> RTP Version: 2; Padding: 0; Extension: 0; CSRCCount: 0

0001:7F ==> RTP Marker: 0; RTP payload type: 0x7F

0002~0003:49 14 ==> RTP SequenceNumber: 0x4914

0004~0007: 6E 5D FB A0 ==> RTP Timestamp: 0x6e5dfba0

0008~000B:0F 3E 6B 58 ==> RTP SSRC: 0x0F3E6B58

000C~::~ ==> RTP payload (RDP packet, see [\[MS-RDPEMC\]](#) section 2).

5 Security

5.1 Security Considerations for Implementers

This protocol has no additional security considerations beyond what is described in [\[MS-RTP\]](#) and [\[MS-SRTP\]](#).

5.2 Index of Security Parameters

None.

6 Appendix A: Product Behavior

The information in this specification is applicable to the following Microsoft products or supplemental software. References to product versions include released service packs:

- Microsoft® Office Communications Server 2007 R2
- Microsoft® Office Communicator 2007 R2
- Microsoft® Lync™ Server 2010
- Microsoft® Lync™ 2010

Exceptions, if any, are noted below. If a service pack or Quick Fix Engineering (QFE) number appears with the product version, behavior changed in that service pack or QFE. The new behavior also applies to subsequent service packs of the product unless otherwise specified. If a product edition appears with the product version, behavior is different in that product edition.

Unless otherwise specified, any statement of optional behavior in this specification that is prescribed using the terms SHOULD or SHOULD NOT implies product behavior in accordance with the SHOULD or SHOULD NOT prescription. Unless otherwise specified, the term MAY implies that the product does not follow the prescription.

7 Change Tracking

No table of changes is available. The document is either new or has had no changes since its last release.

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