



Zero-touch network and Service Management (ZSM); Terminology for concepts in ZSM

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Reference

RGS/ZSM-007ed211_Terminology

Keywords

management, service, terminology, vocabulary

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Contents

Intellectual Property Rights	5
Foreword.....	5
Modal verbs terminology.....	5
1 Scope	6
2 References	6
2.1 Normative references	6
2.2 Informative references.....	6
3 Definition of terms, symbols and definitions	7
3.1 Terms.....	7
0-9	7
A	7
B	7
C	7
D	7
E	7
F	7
G	8
H	8
I	8
J	8
K	8
L	8
M	8
N	9
O to P	9
Q	9
R	9
S	9
T	10
U	10
V	10
W to Y	10
Z	10
3.2 Symbols.....	11
3.3 Abbreviations	11
0-9	11
A	11
B	11
C	11
D	12
E	12
F	12
G	12
H	12
I	12
J	13
K	13
L	13
M	13
N	13
O	13
P	13
Q	14
R	14
S	14

T	14
U	14
V	14
W	14
X	15
Y	15
Z	15
Annex A (informative):	Change History	16
History	17

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Foreword

This Group Specification (GS) has been produced by ETSI Industry Specification Group (ISG) Zero-touch network and Service Management (ZSM).

Modal verbs terminology

In the present document "**shall**", "**shall not**", "**should**", "**should not**", "**may**", "**need not**", "**will**", "**will not**", "**can**" and "**cannot**" are to be interpreted as described in clause 3.2 of the [ETSI Drafting Rules](#) (Verbal forms for the expression of provisions).

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1 Scope

The present document provides a glossary of terms and concepts related to Zero-touch network and Service Management (ZSM) with the goal to achieve a common language across all the ETSI ISG ZSM deliverables and to serve as terminology reference for use across the industry. Where necessary, verbose descriptions providing background for formal concise definitions will be documented.

2 References

2.1 Normative references

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The following referenced documents are not necessary for the application of the present document but they assist the user with regard to a particular subject area.

- [i.1] [MEF Reference Wiki](#).
- [i.2] ETSI GR NFV 003: "Network Functions Virtualisation (NFV); Terminology for Main Concepts in NFV".
- [i.3] ETSI GS ZSM 002: "Zero-touch network and Service Management (ZSM); Reference Architecture".

3 Definition of terms, symbols and definitions

3.1 Terms

0-9

Void.

A

access control: framework and procedures that authenticate and authorize a management service consumer, and trace the activities of the consumer according to SLA and other policies or regulations

artificial intelligence: algorithms that are capable of human-like traits, e.g. knowledge representation, reasoning, planning, learning, and acting, and decides on actions to be taken that maximizes the chances of achieving a target goal

authorized consumer: service consumer, inside or outside a given management domain, that is allowed to use the offered services

B

Void.

C

cross-domain data services: services that allow to share data with authorized consumers across management domains

D

data governance: processes to define and enforce access restrictions to data, and to attach related metadata to the data

domain service: service that is managed by a management domain

E

End-to-End Service (E2ES): CFS composed from RFSs and/or CFSs originating from one or multiple domains

E2E service management domain: management domain specialized to manage E2E services

explainable machine learning: machine learning model that can explain its decisions to humans in a comprehensible manner

external visibility: property of a ZSM service that indicates whether the scope of the service consumption spans outside the management domain

NOTE: Conventions for external visibility are defined in clause 3.4 of ETSI GS ZSM 002 [i.3].

F

fair machine learning: machine learning model that which ensure biases in the data and/or model inaccuracies do not result in unwanted preferences towards individuals or groups

federated orchestration: orchestration performed by multiple autonomous management domains

NOTE: Autonomous domains in this context is related to independent (or self-regulating), not to be confused with the degree of automation.

G

Void.

H

hierarchical orchestration: orchestration decomposed into one or more hierarchical interactions where parts of the service are delegated to a subordinate orchestrator

I

integration fabric: management function that plays both the roles of service consumer and service producer and which facilitates the interoperation and communication between management functions

intent-based interface: interface to phrase the consumer request(s) of what is required in a declarative form

J

Void.

K

key performance indicator: measurement of a specific aspect of the performance of a service that can be used in a service level objective

L

Void.

M

machine intelligence: algorithms that leverage artificial intelligence and machine learning to enable autonomic (zero-touch) network and service management

machine learning: algorithms that can "learn" from data and improve the ability of executing a target goal, mainly based on recognizing patterns in historical and/or operational data and applying the recognized patterns to new input data

machine learning sandbox: synthetic environment that is isolated from production environment where network behaviour is represented, and machine learning algorithms can safely execute and use real and/or synthetic data

managed entity: managed resource, managed service or closed loop

NOTE: Examples of managed entities are infrastructure resources, such as Virtual Network Functions (VNFs), Physical Network Functions (PNFs), and services such as cloud services, NFV network services, CFSs, RFSs.

managed resource: resource that is managed by one or more ZSM services

managed service: service that is managed by one or more ZSM services

management domain: scope of management that federates together management services, that enables their exposure towards external service consumers and that is delineated by a business, administrative, technological or other boundary

management function: logical entity playing the roles of service consumer and/or service producer

management service: See "ZSM service".

N

Network Function (NF): functional block within a network infrastructure that has well-defined external interfaces and well-defined functional behaviour

NOTE: In practical terms, a network function is today often a network node or physical appliance (ETSI GR NFV 003 [i.2]).

Network Service (NS): composition of network function(s) and/or network service(s), defined by its functional and behavioural specification

NOTE: See <https://wiki.mef.net/display/CESG/Services>.

O to P

Void.

Q

QoT: metric that describes or measures the trustworthiness aspects in machine learning

NOTE 1: Trustworthiness aspects may include explainability, fairness, robustness, etc.

NOTE 2: ML QoT may apply for ML data or ML model.

R

risk: likelihood of a threat source exploiting a vulnerability and the corresponding business impact

risk analysis: process that comprehends the nature of risk and determines the level of risk

robust machine learning: machine learning model that is resilient to adversarial attacks (e.g. data poisoning, model leakage), that can handle unintentional errors (e.g. missing data, data drift), that have safeguard mechanisms (e.g. fallback to rule-based algorithms) put in place to deal with unexpected outcomes and that are reproducible

S

security assurance: processes and functionalities that evaluate and assess security of a management product

self-configuration: process by which an entity automatically configures itself, without human direct intervention

self-healing: process by which an entity perceives that it is not operating correctly and makes the necessary adjustments to restore itself to normality, without human intervention

self-monitoring: process by which an entity monitors its own behaviour

self-optimization: process by which an entity autonomously and continuously optimizes itself by adapting to the environment

self-scaling: process by which an entity is able to automatically add and/or remove resources or instances

service capability: specific part of a ZSM service

NOTE: Examples of service capabilities are defined in the sub-clauses "Provided management services" of clauses 6.3, 6.4, 6.5 and 6.6 of ETSI GS ZSM 002 [i.3].

service consumer: role of an entity consuming one or more ZSM services

service end-point: interface through which service capabilities are offered and consumed

service level agreement: part of a business agreement between a service provider and a customer, specifying the committed service quality and quantity in terms of service level specifications, and the associated consequences in case the service level objectives are not met

service level objective: element in a service level specification that is defined in terms of parameters, and related metrics, thresholds and tolerances associated with the parameters

service level specification: specification of the minimum acceptable standard of service

service producer: role of an entity offering one or more ZSM services

T

tenant: representation of user/group of users/organization that obtained access to the shared application

threat: any potential danger that is associated with the exploitation of a vulnerability

trust model: model that describes ways in which organizations can obtain the levels of trust needed to form partnerships, collaborate with other organizations, share information, or receive information

trustworthy machine learning: machine learning model that respects applicable laws, regulations, ethical principles, values, and is robust from a technical perspective while considering its social environment

NOTE 1: The proposed EU regulation for machine learning divides machine learning systems into three categories:

- i) unacceptable-risk machine learning systems;
- ii) high-risk machine learning systems; and
- iii) limited- and minimal-risk machine learning systems.

Based on those risk levels, the proposed EU regulation for machine learning has put forward a set of seven key requirements that machine learning systems should meet for them to be considered trustworthy:

- i) human agency and oversight;
- ii) technical robustness and safety;
- iii) privacy and data governance;
- iv) transparency;
- v) diversity, non-discrimination, and fairness;
- vi) accountability; and
- vii) societal and environmental well-being.

The details on each of those seven requirements are presented in Annex C.

NOTE 2: Source: [i.1].

U

Void.

V

vulnerability: weakness in a system that allows a threat source to compromise its security

W to Y

Void.

Z

ZSM framework: set of services that together provide capabilities for the automatic network and service management

ZSM framework consumer: entity outside the ZSM framework that uses one or several of the management capabilities offered by the ZSM framework

NOTE 1: ZSM framework consumers may be non-human entities (e.g. digital store fronts, web portals, BSS components, other ZSM framework instances) or human users.

NOTE 2: ZSM services offer machine consumable interfaces. They may also allow interfacing with human users using e.g. a GUI, web portal or application.

ZSM framework owner: (business) entity that owns the ZSM framework and the rights to operate it

NOTE: As entity, the ZSM framework owner is non-human, but it "employs" humans for different tasks.

EXAMPLE: An operator company that bought, rents or leases the ZSM framework.

ZSM framework provider: entity that the ZSM framework uses to manage networks and (telecommunication) services

NOTE: These entities are non-human (i.e. SW modules, HW components, systems of SW and HW), but may require human actions for different tasks.

ZSM framework vendor: (business) entity that supplies SW and/or HW components for the ZSM framework and/or one or more ZSM framework provider

NOTE 1: As entity, the ZSM framework vendor is non-human, but it "employs" humans for different tasks.

NOTE 2: ZSM framework vendors may be commercial business entities or non-commercial organizations.

ZSM service: set of offered management capabilities

NOTE: The terms "ZSM service" and "management service" are used interchangeably.

3.2 Symbols

Void.

3.3 Abbreviations

0-9

3GPP	3 rd Generation Partnership Project
5G	5 th Generation cellular network technology
5GC	5G Core

A

AAA	Authentication, Authorization and Account/Audit
AI	Artificial Intelligence
AMF	Access and Mobility management Function
API	Application Programming Interface
AR	Augmented Reality

B

BBU	BaseBand Unit
BSS	Business Support System

C

CD	Continuous Delivery
CDS	Cross-domain Data Services

CFS	Customer Facing Service
CI	Continuous Integration
CI/CD	Continuous Integration/Delivery
CL	Closed Loop
CLA	Closed-Loop Automation
CLC	Closed-Loop Coordination
CLG	Closed-Loop Governance
CPU	Central Processing Unit
CRUD	Create, Read, Update, Delete
CRUD-N	CRUD plus Notify
CSP	Communication Service Provider

D

DCN	Data Center Network
DN	Data Network
DoS	Denial of Service

E

E2E	End-to-End
E2ES	End-to-End Service
eMBB	enhanced Mobile BroadBand
EMS	Element Management System
EP	End-Point
ETSI	European Telecommunications Standards Institute

F

FCAPS	Fault, Configuration, Accounting, Performance and Security
FL	Federated Learning
FM	Fault Management

G

GDPR	General Data Protection Regulation
gNB	next Generation NodeB
GPRS	General Packet Radio Service
GR	Group Report
GS	Group Specification
GUI	Graphical User Interface

H

Void.

I

IEEE	Institute of Electrical and Electronics Engineers
IETF	Internet Engineering Task Force
IF	Integration Fabric
IFA	InterFaces and Architecture
IMS	IP Multimedia Subsystem
IP	Internet Protocol
IPR	Intellectual Property Rights
IP-SEC	Internet Protocol SECURITY
ISG	Industry Specification Group
IT	Information Technology

J

Void.

K

KPI Key Performance Indicator

L

LCM Life Cycle Management
LI Lawful Intercept
LTE Long Term Evolution

M

MANO MANagement and Orchestration
MAPE-K Monitor-Analyse -Plan-Execute plus Knowledge
MD Management Domain
MF Management Function
MI Machine Intelligence
mIoT massive Internet of Things
ML Machine Learning
MLaaS Machine Learning as a Service
MnF Management Function
MnS Management Service
MRACL Model-Reference Adaptive Control Loop

N

NaaS Network as a Service
NBI NorthBound Interface
NF Network Function
NFV Network Functions Virtualisation
NFVI NFV Infrastructure
NFVIa aSNFVI as a Service
NFVO NFV Orchestrator
NG Next Generation
NG-RAN Next-Generation RAN
NIST National Institute of Standards and Technology
NS Network Service
NSSI Network Slice Subnet Instance
NSaaS Network Slice as a Service
NW NetWork

O

OLA Operational Level Agreement
ONAP Open Network Automation Platform
OODA Observe, Orient, Decide, Act
OPEX OPERating EXpenditure
OS Operating System
OSS Operations Support System

P

PAP Policy Administration Point
PDN Packet Data Network
PF Policy Function

PM Performance Management
PNF Physical Network Function

Q

QoT Quality of Trustworthiness

R

RAN Radio Access Network
REST REpresentational State Transfer
RFS Resource Facing Service
RL Reinforcement Learning
RM-CL Ready-Made Closed Loop

S

SBI SouthBound Interface
SDN Software-Defined Network
SDO Standards Development Organization
SLA Service Level Agreement
SLO Service Level Objective
SLS Service Level Specification
SNMP Simple Network Management Protocol
SW SoftWare

T

TCO Total Cost of Ownership
TLS Transport Layer Security
TS Technical Specification
TTM Time To Market

U

UE User Equipment
URLLC Ultra Reliable Low Latency Communication

V

vEPG Virtualised Evolved Packet Gateway
VIM Virtualised Infrastructure Manager
VLAN Virtualised Local Area Network
vMME Virtualised Mobility Management Entity
VNF Virtualised Network Function
VNFM VNF Manager
vPGW Virtualised PDN Gateway
VPN Virtual Private Network
VR Virtual Reality
vSGSN Virtualised Serving GPRS Support Node

W

WAN Wide Area Network
WG Working Group

X

XaaS X-as-a-Service

Y

Void.

Z

ZSM Zero-touch network and Service Management

Annex A (informative): Change History

Date	Version	Information about changes
28 October 2022	1.1.2	Skeleton for new contributions
8 November 2022	1.1.3	Added new terms and abbreviations from ZSM(22)000368
16 January 2023	1.1.5	Added new terms and abbreviations from ZSM(23)000009, ZSM(23)000010r1 and ZSM(23)000011
24 January 2023	1.1.6	Inserted new terms and abbreviations into the main lists in alphabetic order

History

Document history		
V1.1.1	August 2019	Publication
V2.1.1	April 2023	Publication